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Goal by: Schen

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1. Kill Souless mob next to black nothing many many times 1% pop.\n\n@wa @Bdr@be@ca@gry @Bh@gol@be @wof @Bde@bsp@cai@gr@w\n\na dreary hole of despair

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| Names : dreary hole despair |

| Desc : a dreary hole of despair |

| Type : Portal Level : 200 |

| Worth : 100 Weight : 5 |

| Wearable : take hold |

| Flags : glow hum magic no-locate melt-drop held |

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Calantha’s Fens Tokens Text:

Water Token - Give to Dot Frog

I would just freeze and watch you warily, I would just sit and watch you, l would just wait and scare you, I would just eat you if only you were a tiny bit smaller .

A dot frog says, "We frogs feel the changes to the environment more acutely than anyone else. We absorb it into our skin. This water has become tainted."

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Earth Token - Give to Blood Beetle

Carrion or alive, I do not care, I would feed on you either way. My bretheren and I stalk the path in search of meals almost every day. Hissing come from within my maw, perhapse you should start running away.

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Air Token - Give to Dragonfly

I had a dream that I was flying high. High in the sky. Borne on wings of lace, I have a metallic face. Where do I live? In mire and muck? A darkened path? No, I live under the sky all my days, until I die.

A dragonfly says, "You must free us from the curse. We sent out this token. The curse is ruining the air we fly in, and soon we will fly no more."

A dragonfly buzzes loudly.

A dragonfly says, "You must break the curse before it kills us. Please save us."

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Wood Token - Give to Some Reeds

Swaying to and fro in the gentle breeze, these plants are never ordinary.\nI had one once, it grew in all sorts of weather. Supple and strong, tall and lean, brown and dingy. An ugly plant, what good could it be? None, I replied.

Kill 50 marshes and reeds to complete task.

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Fire Token - Give to Hornet

Fifteen feet up is my home, surrounded by many trees. Many come and go floating on a gentle breeze. Collecting food to feed the family, my nectar is so very sweet. I can not share with you, touch my stash and you will know defeat.

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Metal Token - Give to Midget Titan

Once upon a time there was a little man who jumped and bounced as if in a frying pan. I asked him twice why do you jump around so? He said, "I intend to rob you, don''t you know?" I replied "You're a bit short to threaten me, though. What will you do if I don''t comply?" He grabbed a big club and started to cry … He said if I were a man I wouldn't live my life so, but I'm no a man so pay up before I bash you to and fro!\nI rolled my eyes, grabbed him quick and took his club away. I spanked his butt and sent him very quickly on his way.

Give mug to Midget Titan to end task.

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Light Token - Give to Hunk of Yellow Mold

There was a man with mold growing upon his nose. It was yellow, with a very bright glow. But it was impossible to see up close, with birds flitting around his head. He got so very annoyed and angry--in fact, he hit himself with a bat, and never got annoyed again.

Kill Midget Titan, give knobby club to mold to close task.

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Shadow Token - Give to Snipe

I've been snipe hunting, out in the woods so dark. "It''s true!" they cried, "They do exist, catch one and you will be famous!" I searched for so long, in hopes of catching more than the creature but the wealth itself. A dream perhaps, or maybe it''s real, oh if only I could succeed! But I won't because they do not exist. Ever heard of a snipe? If not you're well liked, if you have been on the hunt for one remember who sent you for it and ask yourself one very important question. Do you trust the one who sent you?'

Kill Snipe to close task.

'Calantha',, NULL, 'PLEASE NOTE: YOU MUST BE ABLE TO KILL THE BLACK NOTHING TO DO THIS. AKA YOU HAVE TO BE A HIGH TIER

1. You MUST be a maxed SH with plenty of brewed Complete Heals or alot of healers.

2. In order to do this you will have to defeat the Black Nothing room entirely.

3. The Black Nothing hits incredibly hard and the Souless mobs next to him aren't a pushover either. On top of that you must be prepared for the random teleport to another room in fens that the black nothing loves to do to you.

4. If you shall actually kill the Souless and The Black Nothing there are some nice rewards. Sometimes (Oh how we love low randoms) At times one of the Souless Mobs will pop the area portal.

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| Names : dreary hole despair |

Desc : a dreary hole of despair |

| Type : Portal Level : 200 |

| Worth : 100 Weight : 5 |

| Wearable : take hold |

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5. Even more rare times The Black Nothing will pop a piece of the\n broken curse.

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| Names : lmnkp piece broken curse |

| Desc : a piece of a broken curse |

| Type : Trash Level : 400 |

| Worth : 0 Weight : 500 |

| Wearable : take |

| Flags: evil magic no-locate melt-drop donated held|

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6. You can give the curse item to certain mobs and get a piece of tier eq randomly seems to be 30%. Below are the following\n rewards. Give to Blue Hornet and you will get.\n\n

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| Names : broken curse |

| Vnum : 48408 |

| Desc : a broken curse |

| Type : Armor Level : 280 |

| Worth : 25,000 Weight : 100 |

| Wearable : take finger |

| Flags : invis magic no-locate burn-proof held | +-----------------------------------------------------------------+

| Armor : Pierce : 85 Bash : 85 |

| Slash : 85 Magic : 65 |

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| Stat Mods : Save vs spel : +8 Luck : +2 |

| Dexterity : +2 Intelligence : +2 |

| Strength : +2 Hit roll : +24 |

| Damage roll : +24 |

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Give to Dragonfly and you will get.

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| Names : abysian maledictions |

| Vnum : 48401 |

| Desc : Abysian Maledictions |

| Type : Armor Level : 280 |

| Worth : 5,000 Weight : 10 |

| Wearable : take wrist |

| Flags : invis magic no-locate burn-proof held | +-----------------------------------------------------------------+

| Armor : Pierce : 100 Bash : 100 |

| Slash : 100 Magic : 100 | +-----------------------------------------------------------------+

| Stat Mods : Hit roll : +10 Save vs spel : +23 |

| Strength : +4 Damage roll : +23 |

| Intelligence : +3 | +-----------------------------------------------------------------+

Give to Blood Beetle and you will get.

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| Names : stir of shadows |

| Vnum : 48407 |

| Desc : stir of shadows |

| Type : Armor Level : 260 |

| Worth : 5,000 Weight : 40 |

| Wearable : take waist |

| Flags : invis magic no-locate burn-proof held |

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| Armor : Pierce : 125 Bash : 125 |

| Slash : 125 Magic : 125 |

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| Stat Mods : Save vs spel : +10 Damage roll : +28 |

| Wisdom : +6 Hit roll : +28 |

| Strength : +2 Luck : +2 |

| Intelligence : +3 | +-----------------------------------------------------------------+

Give to Dot Frog and you will get.

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| Names : cover darkness |

| Vnum : 48404 |

| Desc : the cover of darkness |

| Type : Armor Level : 240 |

| Worth : 5,000 Weight : 20 |

| Wearable : take body |

| Flags : invis magic no-locate burn-proof held | +-----------------------------------------------------------------+

| Armor : Pierce : 80 Bash : 80 |

| Slash : 80 Magic : 60 |

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| Stat Mod : Save vs spel : +10 Damage roll : +24 |

| Intelligence : +4 Strength : +5 |

| Dexterity : +5 Wisdom : +5 |

| Hit roll : +6 | +-----------------------------------------------------------------+